Flow Diagram of Technology Model



Equation List of The Model

(equilibrium condition)

- (001) A growth= Av alpha chg*LN(Capital labor ratio/Capital labor ratio initial)*100 Units: Percent/Year
- (002) Adjusted labor force= Labor force*(1-Minimum unemployment rate) Units: Person
- (003) Aggregate demand= Final sales+Desired inventory investment Units: Unit/Year
- (004) Alpha= Capital output ratio*((1/Life of capital)+Interest rate) Units: Dmnl
- (005) Alpha growth= Av alpha chg/Alpha Units: 1/Year
- (006) Alpha initial= 0.25 Units: Dmnl
- (007) Av alpha chg= (Alpha-Average alpha)/Time to average alpha Units: 1/Year
- (008) Average alpha= INTEG (Av alpha chg,Alpha initial) Units: Dmnl
- (009) Average demand= INTEG (Avr demand chg,Initial production) Units: Unit/Year
- (010) Average production= INTEG (Prod chg,Initial production) Units: Unit/Year
- (011) Average wage= INTEG (Avr wage chg,Wage) Units: Unit/(Year*Person)

- (014) Capcity utilization= 0.5 Units: Dmnl
- (015) Capital= INTEG (Investment-Depreciation,Initial capital) Units: Unit
- (016) Capital growth= ((Investment-Depreciation)/Capital)*100 Units: Percent/Year
- (017) Capital labor ratio= Capital/Labor Units: Unit/Person
- (018) Capital labor ratio growth= Technology growth Units: Percent/Year
- (019) Capital labor ratio initial= Initial capital/Initial labor Units: Unit/Person
- (020) Capital output ratio= Initial capital/Initial production Units: Year
- (021) Change from labor availability = WITH LOOKUP (Relative labor availability, ([(0,-0.1)-(2,0.12)],(0,-0.1),(0.25,-0.09),(0.5,-0.07),(0.75,-0.04),(1,0),(1.25,0.04),(1.5,0.075),(1.75,0.1),(2,0.12))) Units: 1/Year
- (022) Change from productivity= Avr wage chg/Average wage Units: 1/Year

- (023) Consumption= Desired consumption*Effect inventory Units: Unit/Year
- (024) Consumption per capita= Consumption per capita initial*Effect income on consumption per capita Units: Unit/(Year*Person)
- (025) Consumption per capita initial= Propensity to consume*Initial permanent income/Initial population Units: Unit/Year/Person
- (026) Correction for growth in desired production= Perceived growth in demand*Time to smooth SRD*Shortrun demand Units: Unit/Year
- (027) Correction to desired production = WITH LOOKUP (Correction for growth in desired production/Shortrun demand, ([(-3,0)-(4,3)],(-3,0.01),(-2,0.2),(1,0.5),(0,1),(1,2),(2,2.5),(3,2.8),(4,3)))

Units: Dmnl

- (028) Current disposable income= Production-Taxes Units: Unit/Year
- (029) Depreciation= Capital/Life of capital Units: Unit/Year
- (030) Desired capital= Alpha*Longrun demand/((1/Life of capital)+Interest rate) Units: Unit
- (031) Desired consumption= MIN(Desired consumption from population, Desired consumption from income) Units: Unit/Year
- (032) Desired consumption from income= Propensity to consume*Permanent income Units: Unit/Year
- (033) Desired consumption from population= Population*Consumption per capita Units: Unit/Year

(034)	Desired government spending=
	GS fraction*Production
	Units: Unit/Year

- (035) Desired inventory= Inventory coverage*Shortrun demand Units: Unit
- (036) Desired inventory investment= MAX(0,(Desired inventory-Inventory)/Time to adjust inventory) Units: Unit/Year
- (037) Desired investment= Depreciation+(Desired capital-Capital)/Time to adjust capital Units: Unit/Year
- (038) Desired labor= MIN(Indicated desired labor,Adjusted labor force) Units: Person
- (039) Desired production= Shortrun demand*Correction to desired production Units: Unit/Year
- (040) Economic growth= Alpha*Capital growth+(1-Alpha)*Labor growth+A growth Units: Percent/Year
- (042) Effect inventory = WITH LOOKUP (Inventory availability, ([(0,0)-(1,1)],(0,0),(0.1,0.32),(0.2,0.51),(0.3,0.64),(0.4,0.75),(0.5,0.84),(0.6,0.9),(0.7,0.96),(0.8,0.99),(0.9,1),(1,1)))

Units: Dmnl

(043) Effect of desired labor on fire time = WITH LOOKUP (Desired labor/Labor, ([(0,0)-(2,3)],(0,0.25),(0.2,0.3),(0.4,0.39),(0.6,0.53),(0.8,0.7),(1,1),(1.2,1.51),(1.4,2.29),(1.6,2.7),(1.8,2.91),(2,3)))

Units: Dmnl

- (044) Effect of desired labor on hire time = WITH LOOKUP (Desired labor/Labor, ([(0,0)(2,2)],(0,2),(0.2,1.93),(0.4,1.81),(0.6,1.68),(0.8,1.46), (1,1),(1.2,0.77),(1.4,0.64),(1.6,0.58),(1.8,0.54),(2,0.5)))Units: Dmnl
- (045) Final sales= Consumption+Government spending GS+Investment Units: Unit/Year
- (046) FINAL TIME = 350 Units: Year The final time for the simulation.
- (047) Fire= Labor/Fire time Units: Person/Year
- (048) Fire time= Fire time normal*Effect of desired labor on fire time Units: Year
- (049) Fire time normal= 19 Units: Year
- (050) Fractional change in wage= Change from productivity+Change from labor availability Units: 1/Year
- (051) Government spending GS= Desired government spending*Effect inventory Units: Unit/Year
- (052) Growth of A= Capital output ratio*(Wage/Capital labor ratio)*LN(Capital labor ratio/Capital labor ratio initial)* ((Capital labor ratio growth/100)-(Wage growth/100))*100 Units: Percent/Year
- (053) GS fraction= Initial GS fraction+STEP(GS fraction increase, GS increase start time) Units: Dmnl
- (054) GS fraction increase= 0 Units: Dmnl

- (055) GS increase start time= 1000 Units: Year
- (056) Hire= Unemployment/Hire time Units: Person/Year
- (057) Hire time= Hire time normal*Effect of desired labor on hire time Units: Year
- (058) Hire time normal= 1 Units: Year
- (059) Indicated desired labor= (1-Alpha)*Shortrun demand/Wage Units: Person
- (060) Indicated life of capital= Initial life of capital-STEP(Initial life of capital-Minimum life of capital,Innovation start time) Units: Year
- (061) Initial capital= Alpha initial*Initial production/((1/Initial life of capital)+Interest rate) Units: Unit
- (062) Initial depreciation= Initial capital/Initial life of capital Units: Unit/Year
- (063) Initial GS= 3e+011 Units: Unit/Year
- (064) Initial GS fraction= Initial GS/Initial production Units: Dmnl
- (065) Initial labor= 1e+008 Units: Person
- (066) Initial labor force= Initial labor+Initial unemployment Units: Person

- (067) Initial life of capital= 14 Units: Year
- (068) Initial permanent income= (1-Tax rate)*Initial production Units: Unit/Year
- (069) Initial population= Initial labor force/Labor participation figure Units: Person
- (070) Initial production= 2e+012 Units: Unit/Year
- (071) INITIAL TIME = 0 Units: Year The initial time for the simulation.
- (072) Initial unemployment= Hire time normal*(Initial labor/Fire time normal) Units: Person
- (073) Innovation delay= 50 Units: Year
- (074) Innovation start time= 1000 Units: Year
- (075) Interest rate= 0.03 Units: 1/Year
- (076) Inventory= INTEG (Production-Final sales,Inventory coverage*Initial production) Units: Unit
- (077) Inventory availability= Inventory/Desired inventory Units: Dmnl
- (078) Inventory coverage= 0.3 Units: Year

(079)	Investment=
	Desired investment*Effect inventory
	Units: Unit/Year

- (080) Labor= INTEG (Hire-Fire,Initial labor) Units: Person
- (081) Labor availability= Desired labor/Labor force Units: Dmnl
- (082) Labor force= Labor+Unemployment Units: Person
- (083) Labor force increase= Labor participation figure*Population growth rate Units: Person/Year
- (084) Labor growth= ((Hire-Fire)/Labor)*100 Units: Percent/Year
- (085) Labor participation figure= 0.4 Units: Dmnl
- (086) Life of capital= SMOOTH3I(Indicated life of capital, Innovation delay, Initial life of capital)

Units: Year

- (087) Longrun demand= INTEG (LRD chg,Initial production) Units: Unit/Year
- (088) LRD chg= (Aggregate demand-Longrun demand)/Time to smooth LRD Units: Unit/(Year*Year)
- (089) Minimum life of capital= 14 Units: Year
- (090) Minimum unemployment rate= 0.02 Units: Dmnl

- (091) Normal availability of labor= 0.95 Units: Dmnl
- (092) Perceived growth in demand= ACTIVE INITIAL (SMOOTH(Trend in demand, Time to perceive trend in demand), 0)
 Units: 1/Year
- (093) Permanent income= INTEG (Permanent income change,Initial production-Taxes) Units: Unit/Year
- (094) Permanent income change=

 (Current disposable income-Permanent income)/Time to smooth income
 Units: Unit/Year/Year
- (095) Population= INTEG (Population growth rate,Initial population) Units: Person
- (096) Population growth= Population growth fraction*100 Units: Percent/Year
- (097) Population growth delay= 50 Units: Year
- (098) Population growth fraction= SMOOTH3I(STEP(Population growth fraction scenario,Population growth start time), Population growth delay/4, 0) Units: 1/Year
- (099) Population growth fraction scenario= 0 Units: 1/Year
- (100) Population growth rate= Population growth fraction*Population Units: Person/Year
- (101) Population growth start time= 1000 Units: Year

- (104) Production=

 (1-Capcity utilization)*Potential production+Capcity utilization*
 Desired production
 Units: Unit/Year
- (105) Production growth= (Prod chg/Average production)*100 Units: Percent/Year
- (107) Production per capita average= ACTIVE INITIAL (SMOOTH(Production per capita, Time to average production per capita),Production per capita initial) Units: Unit/(Year*Person)
- (108) Production per capita initial= Initial production/Initial population Units: Unit/(Year*Person)
- (109) Production per labor= Production/Labor Units: Unit/(Year*Person)
- (110) Production per labor growth= Production growth-Labor growth Units: Percent/Year
- (111) Propensity to consume=

 (Initial permanent income-Initial depreciation)/Initial permanent income
 Units: Dmnl
- (112) Relative labor availability= Labor availability/Normal availability of labor Units: Dmnl

- (113) SAVEPER = TIME STEP Units: Year The frequency with which output is stored.
- (114) Shortrun demand= INTEG (SRD change,Initial production) Units: Unit/Year
- (116) Tax rate= Initial GS/Initial production Units: Dmnl
- (117) Taxes= Tax rate*Production Units: Unit/Year
- (118) Technology growth= Capital growth-Labor growth Units: Percent/Year
- (119) TIME STEP = 0.0625 Units: Year The time step for the simulation.
- (120) Time to adjust capital= 3 Units: Year
- (121) Time to adjust inventory= 0.4 Units: Year
- (122) Time to average alpha= 0.0625 Units: Year
- (123) Time to average production= 0.0625 Units: Year
- (124) Time to average production per capita= 2 Units: Year

- (125) Time to establish trend in demand= 5 Units: Year
- (126) Time to perceive trend in demand= 5 Units: Year
- (127) Time to smooth income= 2.5 Units: Year
- (128) Time to smooth LRD= 4 Units: Year
- (129) Time to smooth SRD= 0.5 Units: Year
- (130) Trend in demand= Avr demand chg/Average demand Units: 1/Year
- (131) Trend time of productivity growth= 5 Units: Year
- (132) Unemployment= INTEG (Fire+Labor force increase-Hire,Initial unemployment) Units: Person
- (134) Wage= INTEG (Wage change,(1-Alpha)*Initial production/Initial labor) Units: Unit/Year/Person
- (135) Wage change= Fractional change in wage*Wage Units: Unit/(Year*Person)/Year
- (136) Wage growth= Fractional change in wage*100 Units: Percent/Year