Achilles Can Catch the Tortoise: Alternative Goal-seeking Structures

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Abstract

The standard formulation of a gap-closing heuristic used in system dynamics is computationally simple, but might present problems in particular applications. From a control perspective, it is extremely overdamped, approaching but never reaching its goal, far from the optimal control system. From a behavioral perceptive, it is unrealistic: the initial response is too fast, or the approach too slow, and the controller changes its behavior for no reason. Whether this matters for system behavior would have to be tested in particular models – whether persisting small differences or the pace of response has any important impact. This paper presents some alternative formulations to test.

In a race, the quickest runner can never overtake the slowest, since the pursuer must first reach the point whence the pursued started, so that the slower must always hold a lead. Zeno of Elea, as recounted by Aristotle, Physics VI:9.

Zeno created his famous paradoxes to show that the world of experience is absurd, so that the idealized unchanging world of his mentor Parmenides must be true (according to Plato and other commentators, Rickless 2012 section 2). Several are equivalent to stating that an action can not ever be completed, because first it must be partially completed, and then the remaining part must be partially completed, *ad infinitum* (Aristotle VI:9). The gap-closing structure most often used in system dynamics models (Sterman 2000) is similar, in that the change in a stock is a fraction of the gap between the stock and it's goal. The gap between stock and goal is never reduced to zero starting from a finite difference.

Zeno's paradoxes clearly do not describe the evidence of our experience. We can formally reject each paradox through the calculus of infinite series, or rejecting the infinite divisibility of time, or in bypassing the need for intermediate steps. In systems that we model, structure need only approximate the evidence. We can note that the difference between stock and goal gets arbitrarily small, specifically less than 1% after 5 time constants. A number of questions remain concerning whether the standard approximation is close enough.

How small is "small enough"? Although the gap between stock and its goal becomes small, it is non-zero. Even a small finite quantity might matter if some condition depends on the existence of a gap, or if some conditions are only met in equilibrium. In many dynamic situations, other conditions change so that the failure to close an initial gap is overcome by other changes in the stock or goal, but it may matter in other situations.

What time constant do we use in the model? If in interviews suggest that policy is to close the gap over 10 weeks, there are two possibilities Setting the time constant at 10 weeks gives the correct initial response, but the gap becomes small only after 50 weeks. Making sure the gap is small after 10 weeks means setting the time constant to 2 weeks, meaning the model tries to close half the gap in the first week. The modeler might choose to pick a time constant between these two choices, but none of these may be adequate in certain situations.

Is the functional form correct? It is plausible that the initial response should depend on the size of the gap. Yet the standard assumption has the response vary linearly with gap, when real systems are often non-linear. A real policy maker might try to close a small gap more quickly than a large one; or there might be boundaries on the response. Sometimes non-linearity is imposed by upstream capacity constraints in models, but in some situations the attempt to close the gap may itself be non-linear.

Why does the response vary constantly? The exponential approach to a goal is not only slow, but the flow changes every moment. Imagine a behavioral explanation of this structure. At a planning meeting, the inventory manager notes that she is 100 units short of desired. Based on company policy, she orders an extra 10 units over expected sales, figuring she will do that for 10 weeks and be all set. At the next weekly meeting, taking into account the supply chain, she is 90 units short, so she orders an extra 9, figuring she will do that for 10 weeks and be all set. Every week she forgets last week's plan and sets a new one to close the new gap in 10 weeks – which of course means being all set (close enough) in a year.

There are different ways a real inventory manager might employ a gap-closing heuristic. The inventory manager could follow a plan of ordering 10 units per week for 10 weeks, or simply order an extra 100 units one time, which the production manager schedules as 10 per week for 10 weeks. If the company was very sophisticated they might revisit whether the plan was working at some point in those weeks, but they would not abandon a plan that was working as expected.

Finally, why is every modeled system so overdamped? In control theory terms, the exponential approach to goal is extremely inefficient. Even overdamped control circuits reach zero gap in a finite time; the optimal feedback is critically damped, which overshoots once and approaches from the opposite direction. There is no reason to suppose an optimal feedback in a social system, and no behavioral explanation equivalent to a spring-mass-dashpot system. But other levels of damping, including underdamped oscillation should be just as likely a mode of imperfection.

When might it matter? Is there a variable that depends on difference between stock and goal? If time constant is short, does large initial response have consequences? A principle for judging whether a simplification to system structure is to compare the behavior of the more and less complex versions to see if it makes a difference to system outcomes, then use the most parsimonious structure needed to correctly represent the problem (Sterman 2000). The lack of alternatives to the standard gap-closing heuristic in software and molecules makes this more difficult than necessary.

The following alternative structures are formulated in R (2011), a freely available programing environment. The code is transparent and could be easily replicated in any language or modeling package. The formulation is based on a simple situation of a single stock and flow approaching a constant goal. The different heuristics for responding to a gap are coded as functions which could be adapted for any situation.

The basic structure of a system dynamics model in R takes care of the functionality built into purpose-built system dynamics software. Setting constants and defining common functions, plus the basic iteration method is as follows:

```
StartTime <- 1
                          #week
EndTime <- 10
                          #week
TimeStep <- 1/7
                          #week ie 1 day
TimeConst <- 2
                         #week
InitLevel <- 10
                         #sku
TqtLevel <- 100
                          #sku
Level <- numeric()
                         #sku a vector to hold value each time
Flow < -0
                         #sku/week initial
Time <- seq(StartTime, EndTime, TimeStep) #counts by TimeStep
t to i <- function(Time) 1 + (Time - StartTime) / TimeStep
i to t <- function(i) StartTime + (i - 1)*TimeStep</pre>
Level[1] <- InitLevel
for(i in 2:length(Time)) {
  Gap <- TgtLevel - Level[i-1]</pre>
  Test*
  Flow <- Heuristic*(Gap)</pre>
  Level[i] <- Level[i-1] + Flow*TimeStep
                                           }
```

Where in place of Heuristic* is a function that represents each method of calculating response. In some cases a test will be required to know when to update a plan for example, in place of Test*. The standard formulation to which others will be compared needs no test, and is: Standard <- function(Gap) Gap / TimeConst

The most behaviorally realistic heuristic, setting a constant response and closing the gap steadily, requires tests. When there is no plan in place, should we start one? And, if there is a plan, should we be done? This requires a logical variable Plan to keep track of the state, and a more complex loop:

```
Flow <- 0 #sku/week initial
```

```
Level[1] <- InitLevel
for(i in 2:length(Time)){
  Gap <- TgtLevel - Level[i-1]
  {if(Plan) Flow <- Flow
   else if(Gap>Threshold_st){Plan <- TRUE; Flow <- Standard(Gap)}
  }
  Level[i] <- Level[i-1] + Flow*TimeStep
  if((TgtLevel - Level[i]) < Threshold_xt) {Plan=FALSE; Flow=0}
  }
}</pre>
```

The resulting behavior of these different heuristics can be compared. Using the same initial conditions and parameters for each, Figures 1-3 show the behavior of a system approaching a goal of 100 skus from an initial stock of 10 skus; the characteristic time is 2 weeks (the time constant for the initial response).



Figure 1: Response of Standard (exponential decay) Heuristic



Figure 2: Response of the Bounded Heuristic



Figure 3: Response of Linear / Planned Heuristic

Under the conditions specified, all three heuristics have the same initial response. Under the standard heuristic, the flow decreases with every iteration, and the stock never reaches the goal. Under the bounded heuristic, the flow decreases similar to the standard case, but when the gap becomes small, the flow is kept constant until the gap reaches zero, sometime in week nine. In the linear case, the flow is kept constant for the duration of the gap-closing period – the initial response is not reduced until the gap is zero.

References

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